



Old Trails Museum/Winslow Historical Society Oral History Collection Handout

What is Oral History?

Oral history is the documentation of people's personal experiences. Through oral history, we understand what it was like for interview subjects to experience their daily lives as well as specific events. If you decide to share your personal history with the Old Trails Museum (OTM), you will not only preserve you or your family's story, you will also help OTM tell Winslow's story in a more vivid and genuine way. You may have noticed that OTM incorporated oral histories from Winslow residents into *Journeys to Winslow*, our companion exhibit to the Smithsonian's *Journey Stories* exhibition, which gives the exhibit more detail and authenticity.

What is involved in sharing your story?

- We will call you to set up the interview, including the place, date, and time.
- We will conduct a short pre-interview, in person or over the phone, in order to gather some knowledge about you so that we can ask better questions during the interview.
- We invite you to bring pictures and other related materials to share during the interview.
- At the interview, you will sign a release and receive your own copy of it.
- Interviews usually take one to two hours.

Oral History Ethics

- We will explain how the interview might be used, where it will be stored, and who may access it in the future.
- You may choose not to answer any question during the interview that you don't want to answer. You may also request that we turn off the recorder for one or more of your answers.
- You have the right to review the transcript (if made) of the interview, make any changes to it, or even restrict part of the interview.

Do you have any questions?

For any questions you may have about the Old Trails Museum Oral History Collection and how you can contribute, contact OTM Director Ann-Mary Lutzick at 928-289-5861.

Your Contact Information

Name of Potential Interview Subject: _____

Address: _____

Phone: _____

E-Mail: _____

Date: _____